Automatic Differentiation

Seminar

Optimization for ML. Faculty of Computer Science. HSE University



Forward mode



Figure 1: Illustration of forward chain rule to calculate the derivative of the function v_i with respect to w_k .

- Uses the forward chain rule
- Has complexity $d \times \mathcal{O}(T)$ operations

Reverse mode



Figure 2: Illustration of reverse chain rule to calculate the derivative of the function L with respect to the node v_i .

- Uses the backward chain rule
- Stores the information from the forward pass
- Has complexity $\mathcal{O}(T)$ operations

Toy example

i Example

$$f(x_1,x_2)=x_1*x_2+\sin x_1$$
 Let's calculate the derivatives $\frac{\partial f}{\partial x_i}$ using forward and reverse modes.

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Figure 3: Illustration of computation graph of $f(x_1, x_2)$.

Automatic Differentiation with JAX

Example №1

$$f(X) = tr(AX^{-1}B)$$

$$\nabla f = -X^{-T}A^T B^T X^{-T}$$

Automatic Differentiation with JAX

Example №1	Example №2
$f(X) = tr(AX^{-1}B)$	$g(x) = 1/3 \cdot x _2^3$
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Automatic Differentiation with JAX

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Let's calculate the gradients and hessians of f and g in python \clubsuit



Problem 1

i Question

Which of the AD modes would you choose (forward/ reverse) for the following computational graph of primitive arithmetic operations?



Figure 4: Which mode would you choose for calculating gradients there?



Problem 2

Suppose, we have an invertible matrix A and a vector b, the vector x is the solution of the linear system Ax = b, namely one can write down an analytical solution $x = A^{-1}b$.







Problem 3

Suppose, we have the rectangular matrix $W \in \mathbb{R}^{m \times n}$, which has a singular value decomposition:

$$\begin{split} W &= U \Sigma V^T, \quad U^T U = I, \quad V^T V = I, \\ \Sigma &= \mathsf{diag}(\sigma_1, \dots, \sigma_{\min(m,n)}) \end{split}$$

The regularizer $R(W)={\rm tr}(\Sigma)$ in any loss function encourages low rank solutions.





Figure 6: Computation graph for singular regularizer

Computation experiment with JAX

Let's make sure numerically that we have correctly calculated the derivatives in problems 2-3 🏶

Feedforward Architecture



Figure 7: Computation graph for obtaining gradients for a simple feed-forward neural network with n layers. The activations marked with an f. The gradient of the loss with respect to the activations and parameters marked with b.



Feedforward Architecture



Figure 7: Computation graph for obtaining gradients for a simple feed-forward neural network with n layers. The activations marked with an f. The gradient of the loss with respect to the activations and parameters marked with b.

Important The results obtained for the f nodes are needed to compute the b nodes.





Figure 8: Computation graph for obtaining gradients for a simple feed-forward neural network with n layers. The purple color indicates nodes that are stored in memory.





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• All activations f are kept in memory after the forward pass.



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 - Optimal in terms of computation: it only computes each node once.





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- All activations f are kept in memory after the forward pass.
 - Optimal in terms of computation: it only computes each node once.

• High memory usage. The memory usage grows linearly with the number of layers in the neural network.





Figure 9: Computation graph for obtaining gradients for a simple feed-forward neural network with n layers. The purple color indicates nodes that are stored in memory.





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Figure 9: Computation graph for obtaining gradients for a simple feed-forward neural network with n layers. The purple color indicates nodes that are stored in memory.

- Each activation *f* is recalculated as needed.
 - Optimal in terms of memory: there is no need to store all activations in memory.

• Computationally inefficient. The number of node evaluations scales with n^2 , whereas it vanilla backprop scaled as n: each of the n nodes is recomputed on the order of n times.



Figure 10: Computation graph for obtaining gradients for a simple feed-forward neural network with n layers. The purple color indicates nodes that are stored in memory.



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• Trade-off between the **vanilla** and **memory poor** approaches. The strategy is to mark a subset of the neural net activations as checkpoint nodes, that will be stored in memory.



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• Faster recalculation of activations f. We only need to recompute the nodes between a b node and the last checkpoint preceding it when computing that b node during backprop.





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- Trade-off between the vanilla and memory poor approaches. The strategy is to mark a subset of the neural net activations as checkpoint nodes, that will be stored in memory.
 - Faster recalculation of activations f. We only need to recompute the nodes between a b node and the last checkpoint preceding it when computing that b node during backprop.
 - Memory consumption depends on the number of checkpoints. More effective then vanilla approach.

Gradient checkpointing visualization

The animated visualization of the above approaches \mathbf{O} An example of using a gradient checkpointing \mathbf{O}

